# Four Umpire Mechanics

### 70/90-Foot Diamond

Use in conjunction with LLHQ text document available in the *Field Mechanics Manual (90 Foot Diamond)* 

BASIC INSTRUCTIONS TO UMPIRES WORKING THE FOUR MAN SYSTEM	iii
BASIC PRECEPTS FOR ANY UMPIRING SYSTEM	iii
Starting Positions, No runners or R3 Only	1
Starting Positions, Any runner(s) Except R3 Only	2
Fair/Foul Responsibilities	3
Infield Line Drive and Pop Up Responsibilities-U2 OUTSIDE	4
Infield Line Drive and Pop Up Responsibilities-U2 INSIDE	5
Outfield Fly Ball Responsibilities-U2 OUTSIDE	6
Outfield Fly Ball Responsibilities-U2 INSIDE	7
No Runners on Base, Fly Ball to U1's AOR	8
PU TO FIRST # 1	8
No Runners on Base, Fly Ball to U2's AOR	9
ROTATION # 1	9
No Runners on Base, Fly Ball to U3's AOR	
ROTATION # 2	10
Runner on First Base (only), Fly Ball to U1's AOR	11
PU TO FIRST # 2	
Runner on First Base (only), Fly Ball to U3's AOR	12
ROTATION # 3	
Runner on Second Base (only), Fly Ball to U1's AOR	13
Runner on Second Base (only), NON-CATCHABLE Fly Ball to U3's AOR	14
SLIDE PLAY	
Runner on Third Base (only), Fly Ball to U1's AOR	15
Runner on Third Base (only), CATACHABLE Fly Ball to U2's AOR	18
Runner on Third Base (only), NON-CATCHABLE Fly Ball to U2's AOR	16
ROTATION # 4	16
Runner on Third Base (only), CATACHABLE Fly Ball to U3's AOR	17
Runner on Third Base (only), NON-CATCHABLE Fly Ball to U3's AOR	18
ROTATION # 5	18
Runners on First and Second Base, Fly Ball to U1's AOR	
Runners on First and Second Base, LESS THAN 2 OUTS CATACHABLE Fly Ball to U3's AOR,	20
ROTATION # 6	20
Runners on First and Second Base, NON-CATCHABLE Fly Ball to U3's AOR	21
SLIDE PLAY	21
Runners on First and Third Base, Fly Ball to U1's AOR	22
Runners on First and Third Base, CATACHABLE Fly Ball to U3's AOR	23
Runners on First and Third Base, NON-CATCHABLE Fly Ball to U3's AOR	24
ROTATION # 7	
Runners on Second and Third, Fly Ball to U1's AOR	25
Runners on Second and Third Base, CATACHABLE Fly Ball to U3's AOR	26
Runners on Second and Third Base, NON-CATCHABLE Fly Ball to U3's AOR	27
SLIDE PLAY	
Runners on First, Second and Third Base, Fly Ball to U1's AOR	
Runners on First, Second and Third Base, Fly Ball to U3's AOR	29
SLIDE PLAY	30

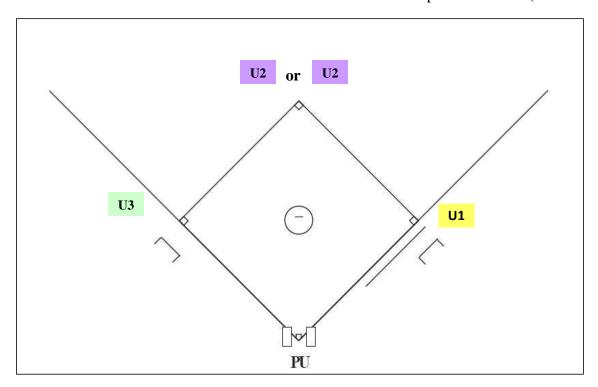
#### BASIC INSTRUCTIONS TO UMPIRES WORKING THE FOUR MAN SYSTEM

Ta	ble 1
1	U1 and U3 Set up with both feet in foul territory with the inside foot just off of the foul line. Starting 10-12 feet behind the fielder when in normal playing position. If fielder moves up, you move up, but never closer than 10-12 feet from bag. If fielder moves back, reduce distance, but always stay 1-2 steps behind the fielder.
2	One umpire will go out on <b>ALL</b> fly balls and line drives to the outfield, as well as on all batted balls that have potential for trouble (out of play areas, spectator interference, etc.). <b>Outfield coverage is not required on line drives in the gap that are immediately read as not catchable and are not susceptible to trouble such as spectator interference or resulting in an award of bases.</b>
3	Umpires going out on fly balls/line drives to the outfield should go out as far as possible, but MUST be stopped prior to the play. Remember angle over distance!
4	If an umpire goes out, that umpire does not return to the infield until the play is completed.
5	Whenever runner(s) are on base (other than a runner on 3 <sup>rd</sup> base only), U2 will set up inside at 2 <sup>nd</sup> base. U2 may work on either side of 2 <sup>nd</sup> base; depending on which side the umpire feels more comfortable.
6	Umpires working inside at 2 <sup>nd</sup> base will not go out on fly balls/line drives to the outfield.
7	Upon completion of a play where an umpire goes out on a ball, the covering umpire should not release until the umpire who went out has returned and assumed responsibility of the runner.
8	Remember the adage, "Vacate and Occupy." Whenever an umpire <i>vacates</i> his designated base, another umpire must <i>occupy</i> that base.

#### BASIC PRECEPTS FOR ANY UMPIRING SYSTEM

1	Plate umpire is responsible for giving the pre-game conference. Follow an established, orderly progression starting with fair/foul responsibilities, fly ball coverage for infield and outfield, signals and positioning. An hour is not too long.
2	No umpire needs call (voice or mechanic) the obvious foul ball and the call, when made, is never echoed by other umpires.
3	Balls off the batter while the batter may still in the batter's box may require base umpire(s) to make the call. However, WAIT for the plate umpire to make the call and then if you are 100% certain the batted ball was off the batter, call "TIME"- LOUDLY.
4	The umpire that will make the fair/foul call is the same umpire that will make the catch/no-catch call.
5	Anytime a base umpire goes out to make a call in the outfield, that umpire will STAY OUT. Be set for the touch/catch by the fielder, make the call, and continue moving away from the infield.
6	The second base umpire should move into the infield on the side <b>opposite</b> the direction of the ball when required to come inside.

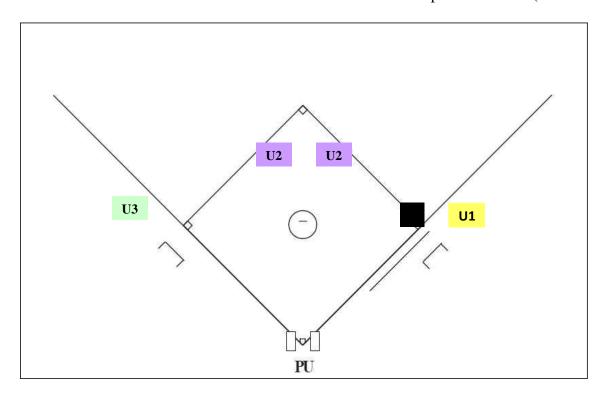
Revised 2015-05 iii



#### Starting Positions No Runners or R3 ONLY

PU	<b>U</b> 1	U2	U3
	Set up square to the plate, both feet in foul territory, the right foot just off of the foul line, and 10-12 feet behind 1 <sup>st</sup> baseman when in normal playing position.  If 1 <sup>st</sup> baseman moves up, you move up, but never closer than 10-12 feet from bag.  If 1 <sup>st</sup> baseman moves back reduce distance, but always stay 1-2 steps behind 1 <sup>st</sup> baseman.	Can set in "B" or "C" position.  B - Set up square to the plate, between 2 <sup>nd</sup> base and 2 <sup>nd</sup> baseman, on the outside of the infield, approximately 10 feet into the outfield grass.  C - Set up square to the plate, between 2 <sup>nd</sup> base and Short Stop, on the outside of the infield, approximately 10 feet into the outfield grass.	Set up square to the plate, both feet in foul territory, the left foot just off of the foul line, and 10-12 feet behind 3 <sup>rd</sup> baseman when in normal playing position.  If 3 <sup>rd</sup> baseman moves up, you move up, but never closer than 10-12 feet from bag.  If 3 <sup>rd</sup> baseman moves back reduce distance, but always stay 1-2 steps behind 3 <sup>rd</sup> baseman.

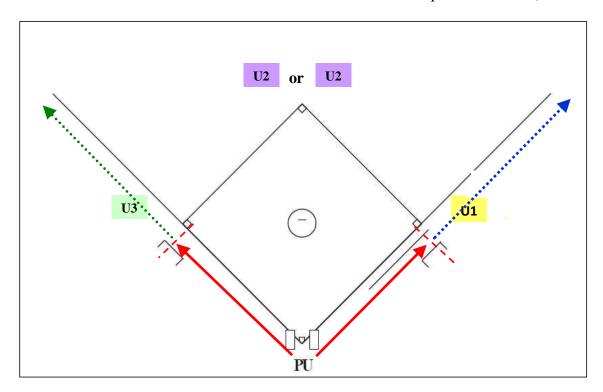
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## Starting Positions Any Runner EXCEPT R3 Only

PU	U1	U2	U3
	Moves 1-2 steps closer to 1 <sup>st</sup> base for better look on pickoffs.	Can set up in "B" or "C".  Set up with heels parallel to and set on edge of infield grass. You should be square to 3 <sup>rd</sup> baseline from "B" position or 1 <sup>st</sup> baseline from "C" position. Positioning is 1-2 feet away from the cut-out.  Has NO Outfield Fly Ball responsibility.	Set up square to the plate, both feet in foul territory, the left foot just off of the foul line, and 10-12 feet behind 3 <sup>rd</sup> baseman when in normal playing position.  If 3 <sup>rd</sup> baseman moves up, you move up, but never closer than 10-12 feet from bag.  If 3 <sup>rd</sup> baseman moves back reduce distance, but always stay 1-2 steps behind 3 <sup>rd</sup>

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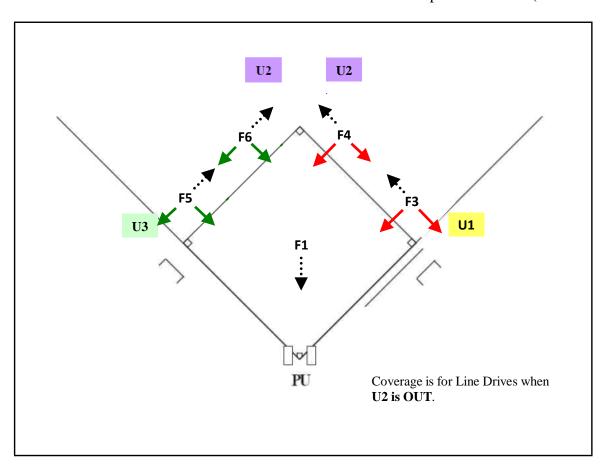


#### Fair/Foul Responsibilities

PU	U1	U2	U3
The PU has the call	Has the call on any	None	Has the call on any
on both lines up to	bounding ball that		bounding ball that
but not including	reaches the front edge		reaches the front edge
the base.	of the base and any		of the base and any
	line-drive/fly ball that		line-drive/fly ball that
Assumes entire foul	is first touched or		is first touched or
line when U1 or U3	touches between the		touches between the
abandons the line.	front edge of base and		front edge of base and
	umpire's chest.		umpire's chest.
	Also, has the call from the front edge of the		Also, has the call from the front edge of the
	base to foul pole		base to foul pole
	when going out on a		when going out on a
	ball down the line.		ball down the line
	dun down the line.		our down the line

**NOTE:** If as the base umpire you are 100% certain that you see a batted ball touch the batter and the plate umpire does not come up and call "Foul" or "Time"; then you should stop all play by loudly calling "TIME"!

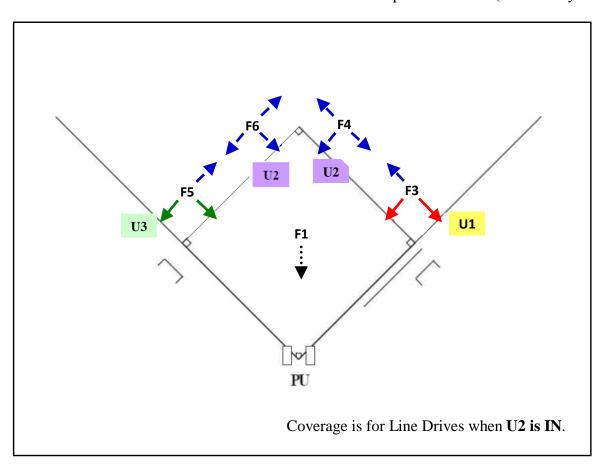
Make certain to give the plate umpire a chance to make the call first. Once time has been called, you can then decide if the ball touched the batter in the box (foul) or out of the box (BR out).



Infield Line Drive and Pop Up Responsibilities U2 OUTSIDE					
POP-UPS					
PU	PU U1 U2 U3				
Has all.	None	None	None		

LINE DRIVES				
PU	U1	U2	U3	
F1 - Going in  F3 - Going toward 2 <sup>nd</sup> F4 - Going toward 2 <sup>nd</sup> F5 - Going toward 2 <sup>nd</sup> F6 - Going toward 2 <sup>nd</sup>	F3 - Going in or toward line F4 - Going in or toward line	None	F5 - Going in or toward line F6 - Going in or toward line	

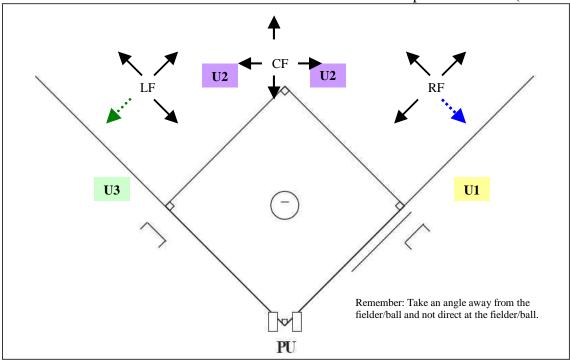
**Note:** In most catch/no catch situations – the umpire who has the view of the ball going into the open glove will make the call. **DISCUSS AT THE PRE GAME CONFERENCE.** 



Infield Line Drive and Pop Up Responsibilities U2 INSIDE				
POP-UPS				
PU	U1	U2	U3	
Pitcher and catcher, as well as fair/foul areas when popped up in that area.	None	All, except pitcher and catcher	None	

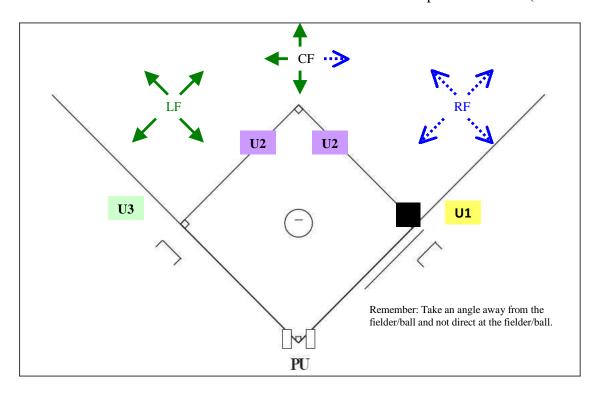
LINE DRIVES				
PU	U1	U2	U3	
<b>F1</b> - Going in	<b>F3</b> - Going in or toward line	<b>F4</b> - Going In, to Left, & to Right	<b>F5</b> - Going in or toward	
		<b>F6</b> - Going In, to Left, & to Right	line	
		<b>F3</b> - Going to toward 2 <sup>nd</sup> <b>F5</b> - Going to toward 2 <sup>nd</sup>		

**Note:** In most catch/no catch situations – the umpire who has the view of the ball going into the open glove will make the call. **DISCUSS AT THE PRE GAME CONFERENCE**.



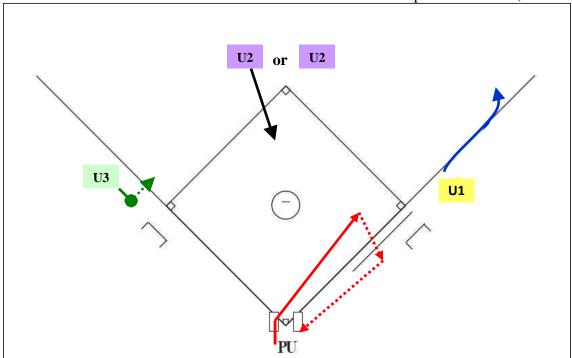
## Outfield Fly Ball Responsibilities U2 OUTSIDE

PU	U1	U2	U3
None	Responsible for:	Responsible for:	Responsible for:
	<b>RF</b> - Moving toward	Everything in the "U"	LF - Moving toward
	the line		the line
		<b>LF</b> – Going In, Back, & to Left	
		CF – Going In, Back, Left, & Right	
		RF - Going In, Back, & to Right	



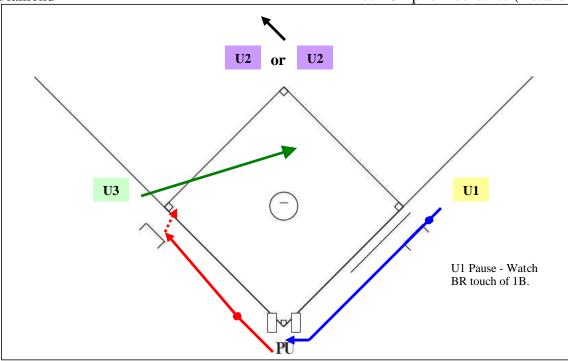
## Outfield Fly Ball Responsibilities U2 INSIDE

PU	U1	U2	U3
None	U1 has 40% of the "60/40 split".	None	U3 has 60% of the "60/40 split".
	RF - Going In, Back, toward CF, & toward RF line		LF - Going In, Back, toward CF, & toward LF line
	CF – Going toward RF		CF – Going In, Back, & toward LF



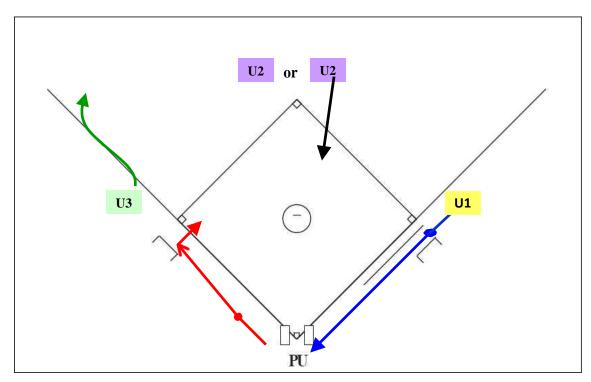
## 0 Runners Fly Ball to U1's AOR PU TO FIRST # 1

PU	U1	<b>U2</b>	U3
Clear the catcher to left.	Goes out on the ball.	Move into the	Move 1-2 steps toward
Read U1 going out, and		working area behind	3 <sup>rd</sup> base in foul territory.
move up the 1 <sup>st</sup> base line	Responsible for:	pitcher's mound on C	_
in fair territory.	Catch/no catch call.	side.	If BR advances to 3 <sup>rd</sup> ,
			move 1-2 steps into fair
Responsible for:	Must see ball fielded	Responsible for:	territory for any play at
BR touch of 1 <sup>st</sup> ,	and thrown back to	BR to $2^{nd}$ , and	$3^{\rm rd}$ .
BR back into 1 <sup>st</sup> , and	infield.	BR back into 2 <sup>nd</sup> .	
BR at home.			Responsible for:
	Stays out until the play		BR to 3 <sup>nd</sup> , and
Heads back to home	has ended.		BR back into 3rd
when BR touches 2 <sup>nd</sup>			
base.			



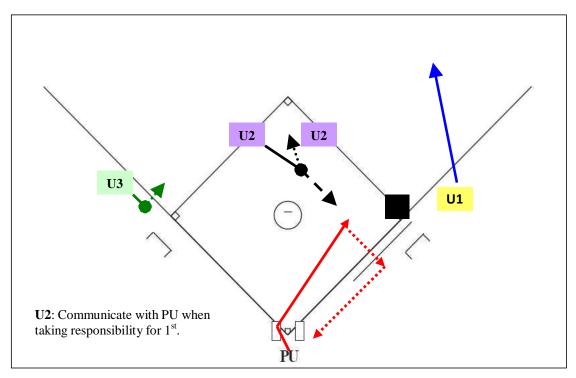
## 0 Runners Fly Ball to U2's AOR ROTATION # 1

PU	U1	U2	U3
Clear the catcher to the left. Read U2 going out and U3 moving in to 2 <sup>nd</sup> base cutout  Move toward 3 <sup>rd</sup> base in foul territory reading the ball as you travel down the line.  Move into the 3 <sup>rd</sup> base cutout for any play at 3 <sup>rd</sup> .  Responsible for: BR to 3 <sup>rd</sup> , and BR back into 3 <sup>rd</sup> .  Communicate to partners, "I've Got 3rd!"	Move toward 1st base in foul territory to see BR touch of 1st base.  Pause to read forward progress of BR,  When BR commits to 2nd, read movement of PU down the 3rd baseline, then move to point of the plate.  Responsible for: BR touch of 1st, BR back into 1st, and BR at home.  Communicate to U3, "Going Home!"	Goes out on the ball.  Responsible for: Catch/no catch call.  Must see ball fielded and thrown back to infield.  Stays out until the play has ended.	Move into the working area behind pitcher's mound on B side.  Responsible for: BR back into 1st after release from U1, BR to 2nd, and BR back into 2nd.  Must take any play at 1st after U1 has gone to the plate.



0 Runners Fly Ball to U3's AOR ROTATION # 2

KOTATION π 2		1	1
PU	U1	U2	U3
Clear the catcher to	Move toward 1st base in foul	Move into the	Goes out on the ball.
the left. Read U3	territory to see BR touch of	working area behind	
going out.	1st base.	pitcher's mound on	Responsible for:
Move toward 3 <sup>rd</sup> base in foul territory reading the ball as you travel down the line.  Move into the 3 <sup>rd</sup> base cutout for any play at 3 <sup>rd</sup> .  Responsible for: BR to 3 <sup>rd</sup> , and BR back into 3 <sup>rd</sup> .  Communicate to partners, "I've Got 3rd!"	Pause to read forward progress of BR.  When BR commits to 2nd, read movement of PU down the 3rd baseline, then move to point of the plate to set up for any play.  Responsible for: BR touch of 1 <sup>st,</sup> BR back into 1 <sup>st,</sup> and BR at the plate.  Communicate to U2, "Going Home!"	"B" side.  Responsible for: BR back into 1 <sup>st</sup> after release from U1, BR to 2 <sup>nd</sup> , and BR back into 2 <sup>nd</sup> .  Must take any play at 1 <sup>st</sup> after U1 has gone to the plate.	Catch/no catch call.  Must see ball fielded and thrown back to infield.  Stays out until the play has ended.



R1 ONLY Fly Ball to U1's AOR

#### PU TO FIRST # 2

PU	U1	U2	U3
Clear the catcher to left.	Goes out on the ball.	Step up, turn, and face the	Move a 1-2 steps
Read U1 going out and		ball from the working	toward 3 <sup>rd</sup> base in foul
move toward 1 <sup>st</sup> base in	<b>Responsible for:</b>	area on the B Side.	territory.
fair territory.	Catch/no catch call.		
		Read U1 going out.	If runner advances to
Responsible for:	Must see ball fielded		3 <sup>rd</sup> , move 1-2 steps into
R1 tag-up at 1 <sup>st</sup> ,	and thrown back to	When R1 goes to 3 <sup>rd</sup> ,	fair territory for any
R1 back into 1 <sup>st</sup> ,	infield.	release R1 to U3.	play at 3 <sup>rd</sup> .
BR touch of 1 <sup>st</sup> , and		You now have BR to 2 <sup>nd</sup>	
BR back into 1 <sup>st.</sup>	Stays out until the		Responsible for:
	play has ended.	and BR back to 1 <sup>st</sup> .	R1 to 3 <sup>rd</sup> ,
Heads home to point		Degrangible for	R1 back into 3 <sup>rd</sup> ,
of the plate when R1		Responsible for: R1 to 2 <sup>nd</sup> ,	BR to 3 <sup>rd</sup> , and
passes 2 <sup>nd</sup> base.		R1 to 2, R1 back into 2 <sup>nd</sup> ,	BR back into 3 <sup>rd</sup> .
		BR back into 1 <sup>st</sup> after	
Responsible for:		release from PU,	
R1 at home, and		BR to 2 <sup>nd</sup> , 'and	
BR at home.		BR back into 2 <sup>nd</sup>	
		DK back iiito 2	
		Communicate with PU	
		"I've got the BR!"	
		1,080,000 DIL.	

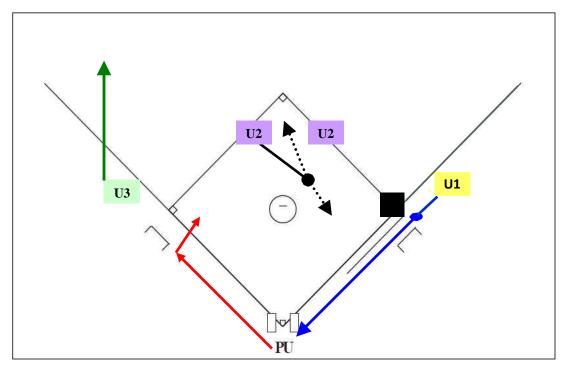
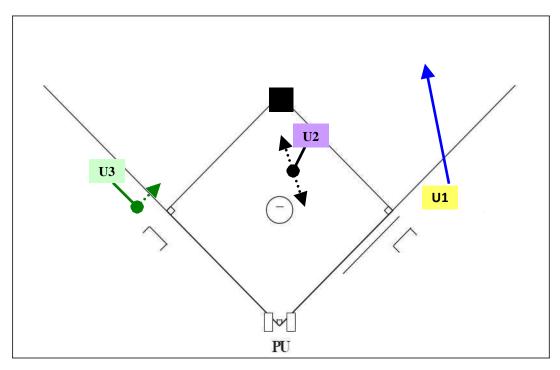


Diagram 10

#### R1 ONLY Fly Ball to U3's AOR

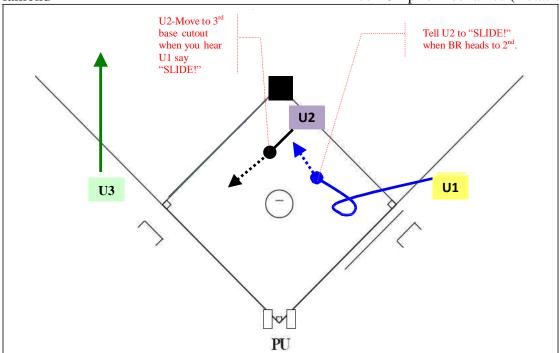
#### **ROTATION #3**

KUTATION # 3			
PU	U1	<b>U2</b>	U3
Clear the catcher to	Move toward 1 <sup>st</sup> base in	Step up, turn, and face	Goes out on the ball.
the left. Read U3	foul territory to line up	the ball from the	
going out.	ball/fielder with R1 for	working area on the B	Responsible for:
	possible tag-up.	Side.	Catch/no catch
Move toward 3 <sup>rd</sup> base	See BR touch of 1st base	Dood II2 soins out	call.
in foul territory	and Pause to read forward	Read U3 going out.	3.6 . 1 11.0 11.1
reading the ball as you	progress of BR.	Dagmangible form	Must see ball fielded
travel down the line.		Responsible for:	and thrown back to
Move into the 3 <sup>rd</sup> base	When BR commits to 2nd,	R1 to $2^{nd}$ ,	infield.
	read movement of PU	R1 back into 2 <sup>nd</sup> ,	G
cutout for any play at 3 <sup>rd</sup> .	down the 3rd baseline,	BR back into 1 <sup>st</sup> after	Stays out until the
3.	then move to point of the	release from U1,	play has ended.
Degnongible for	plate to set up for any play.	BR to 2 <sup>nd</sup> , and	
Responsible for:	Responsible for:	BR back into 2 <sup>nd</sup> .	
R1 to 3, R1 back into 3 <sup>rd</sup> ,	R1 tag up at 1 <sup>st</sup> ,	36 44 3	
BR to 3 <sup>rd</sup> , and	R1 back into 1 <sup>st</sup> ,	Must take any play at	
BR back into 3 <sup>rd</sup> .	BR touch of 1 <sup>st,</sup>	1 <sup>st</sup> after U1 has gone	
DR back into 3.	BR back into 1 <sup>st</sup> ,	to the plate.	
Communicate to	R1 at home, and		
partners, "I've Got	BR at home.		
3rd!"			
	Communicate to U2,		
	"Going Home!"		



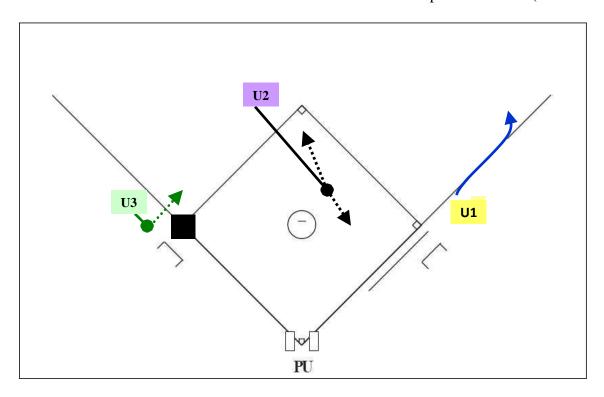
**R2 ONLY** Fly Ball to U1's AOR

PU	U1	U2	U3
Clear the catcher to	Goes out on the ball.	Step up, turn, and face	Move a 1-2 steps toward
the left and observe		the ball from the	3 <sup>rd</sup> base in foul territory.
play from foul	<b>Responsible for:</b>	working area on the B	
territory.	Catch/no catch call.	Side.	If runner advances to 3 <sup>rd</sup> ,
Responsible for:	Must see ball fielded and thrown back to	Read U1 going out.	move 1-2 steps into fair territory for any play at 3 <sup>rd</sup> .
BR to home.	infield.	Responsible for:	Responsible for:
Bit to nome.	mircia.	R2 tag up,	R2 to 3 <sup>rd</sup> ,
	Stays out until the play	R2 back into 2 <sup>nd</sup> ,	R2 back into 3 <sup>rd</sup> ,
	has ended.	BR touch of 1 <sup>st</sup> ,	BR to 3 <sup>rd</sup> , and
		BR back into 1 <sup>st</sup> ,	BR back into 3 <sup>rd</sup> .
		BR to $2^{nd}$ , and	Die back into 5.
		Br back into 2 <sup>nd</sup> .	



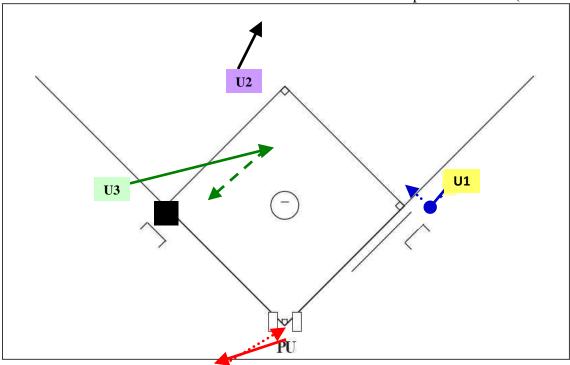
## R2 ONLY NON-CATCHABLE Fly Ball to U3's AOR SLIDE PLAY

PU	U1	U2	U3
Clear the catcher to the left and observe play from foul territory.	Read U3 going out on a NON-CATCHABLE ball.	Step up, turn, and face the ball from the working area on the C Side.	Goes out on a NON-CATCHABLE ball.
Responsible for: R2 at home, and BR at home.	Pivot into area at 1 <sup>st</sup> base cut-out to see BR touch of 1 <sup>st</sup> .	Read U3 going out on a NON-CATCHABLE ball. You have all plays	Responsible for: Ball being fielded and thrown back into infield.
	When BR heads to 2 <sup>nd</sup> , communicate to U2 "SLIDE!"  You now have all calls at 2 <sup>nd</sup> base.	at 2 <sup>nd</sup> and 3 <sup>rd</sup> until told to "SLIDE" by U1.  If U1 communicates, "SLIDE", move to 3 <sup>rd</sup> base cutout for all plays at 3 <sup>rd</sup> .	Stays out until the play has ended.
	Responsible for:  BR touch of 1 <sup>st</sup> ,  BR back into 1 <sup>st</sup> ,  After SLIDE  BR to 2 <sup>nd</sup> , and  BR back into 2 <sup>nd</sup>	Responsible for: R2 to 3 <sup>rd</sup> , R2 back into 3 <sup>rd</sup> , BR to 3 <sup>rd</sup> , and BR back into 3 <sup>rd</sup> .  Note: You also have BR to 2 <sup>nd</sup> if U1 does NOT tell you to SLIDE!	



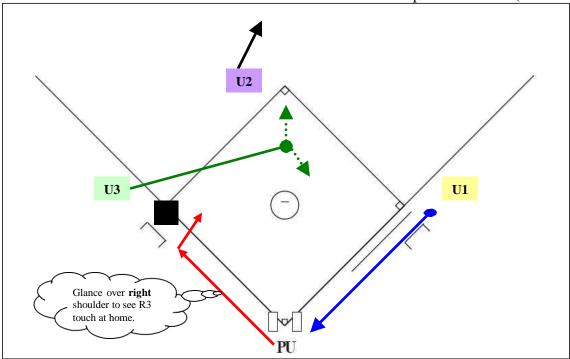
R3 ONLY Fly Ball to U1's AOR

PU	U1	<b>U2</b>	U3
Clear the catcher to	Goes out on the ball.	Move into working area	Move a 1-2 steps toward
the left and observe		on B Side.	3 <sup>rd</sup> base in foul territory to
play from foul	Responsible for:		line up tag up of R3 with
territory.	Catch/no catch	Responsible for:	ball/fielder.
Responsible for: R3 at home, and BR at home.	call.  Must see ball fielded and thrown back to infield.  Stays out until the play has ended.	If ball is not caught BR touch of 1 <sup>st</sup> , BR back into 1 <sup>st</sup> , BR to 2 <sup>nd</sup> , and BR back into 2 <sup>nd</sup> .	Move 1-2 steps into fair territory for any play at 3 <sup>rd</sup> .  Responsible for: R3 tag up at 3 <sup>rd</sup> , R3 back into 3 <sup>rd</sup> , If ball is not caught BR to 3 <sup>rd</sup> , and
			BR back into 3 <sup>rd</sup> .



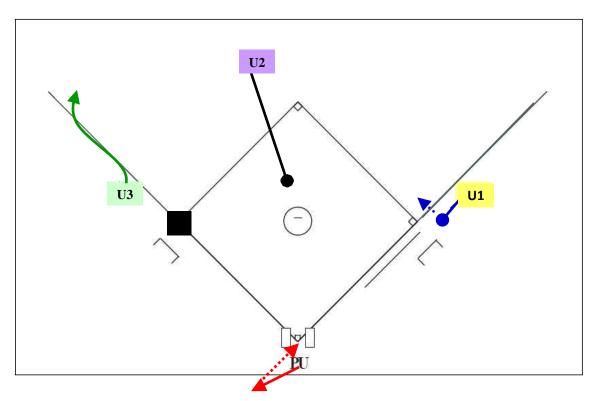
### R3 ONLY <u>CATCHABLE</u> Fly Ball to U2's AOR

PU	U1	U2	U3
Clear the catcher to	Move a 1-2 steps toward 1 <sup>st</sup>	Goes out on a	Move into the working
the left. Move	base in foul territory to see	CATCHABLE BALL.	area behind pitcher's
deeper into foul	BR touch of 1 <sup>st</sup> .		mound on C side.
territory to line up a		<b>Responsible for:</b>	
possible tag up of	Move 1-2 steps into fair	Catch/no catch call.	Responsible for:
R3 at 3 <sup>rd</sup> .	territory for any play at 1 <sup>st</sup> .		If ball is not caught
		Must see ball fielded	BR to 2 <sup>nd</sup> ,
Then move to the	Responsible for:	and thrown back to	BR back into 2 <sup>nd</sup> ,
point of plate for	If ball is not caught	infield.	BR to 3 <sup>rd</sup> , and
any play that may	BR touch of 1 <sup>st</sup> , and		BR back into 3 <sup>rd</sup> .
develop at home.	BR back into 1 <sup>st</sup> .	Stays out until the	
		play has ended.	
<b>Responsible for:</b>			
R3 tag up at 3 <sup>rd</sup> ,			
R3 at home, and			
If ball is not caught			
BR at home.			



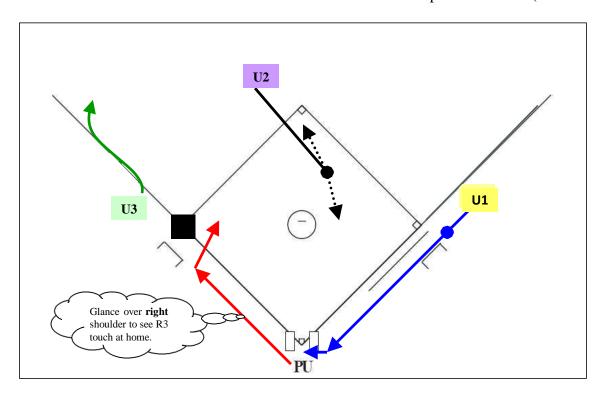
## R3 ONLY NON-CATCHABLE Fly Ball to U2's AOR ROTATION # 4

PU	U1	U2	U3
Clear the catcher to the left. Read U2 going out and U3 moving to 2 <sup>nd</sup> base cutout.  Move toward 3 <sup>rd</sup> base in foul territory reading the ball as you travel down the line.  Glance back to see R3 touch at home.  Move into the 3 <sup>rd</sup> base cutout for any play at 3 <sup>rd</sup> .  Responsible for: R3 touch of home, BR to 3 <sup>rd</sup> , and	Move toward 1st base in foul territory to see BR touch of 1st base.  Pause to read forward progress of BR.  When BR commits to 2nd, read movement of PU down the 3rd baseline, then move to point of the plate to set up for any play.  Responsible for: BR touch of 1 <sup>st,</sup> BR back into 1 <sup>st,</sup> and BR at the plate.  Communicate to U3,	Goes out on a NON-CATCHABLE ball.  Responsible for: Ball being fielded and thrown back into infield.  Stays out until the play has ended.	Move into the working area behind pitcher's mound on B side.  Responsible for: BR back into 1 <sup>st</sup> after release from U1, BR to 2 <sup>nd</sup> , and BR back into 2 <sup>nd</sup> .  Must take any play at 1 <sup>st</sup> after U1 has gone to the plate.
	Communicate to U3, "Going Home!"		
Communicate to partners, "I've Got 3rd!"			



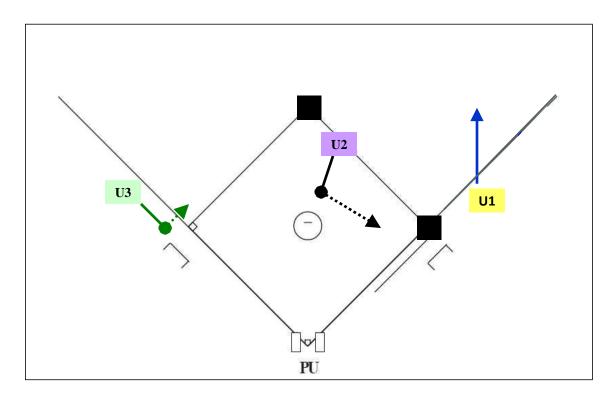
R3 ONLY <u>CATCHABLE</u> Fly Ball to U3's AOR

PU	U1	U2	U3
Clear the catcher to the	Move a 1-2 steps toward	Moves into working	Goes out on
left. Move deeper into	1 <sup>st</sup> base in foul territory	area on C Side.	CATCHABLE BALL.
foul territory to line up	to see BR touch of 1 <sup>st</sup> .		
a possible tag up of R3		Responsible for:	Responsible for:
at 3 <sup>rd</sup> .	Move 1-2 steps into fair	R3 back into 3 <sup>rd</sup> .	Catch/no catch call.
	territory for any play at	If ball is not caught	
Then move to the point	1 <sup>st</sup> .	BR to 2 <sup>nd</sup> ,	Must see ball fielded
of plate for any play		BR back into	and thrown back to
that may develop at	Responsible for:	$2^{\text{nd}}$ , BR to $3^{\text{rd}}$ ,	infield.
home.	If ball is not caught	and BR back	
	BR touch of 1 <sup>st</sup> , and	into 3 <sup>rd</sup> .	Stays out until the
Responsible for:	BR back into 1 <sup>st</sup> .		play has ended.
R3 tag up at 3 <sup>rd</sup> ,			
R3 at home, and			
If ball is not caught			
BR at home.			

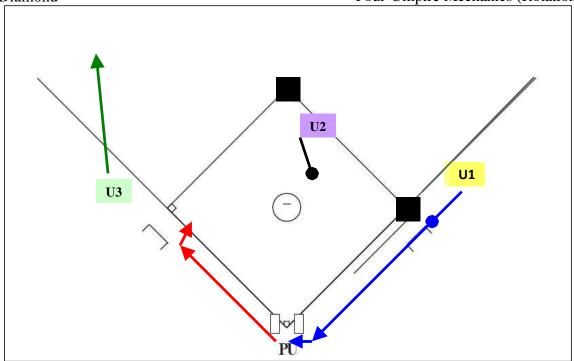


## R3 ONLY NON-CATCHABLE Fly Ball to U3's AOR ROTATION # 5

PU	U1	U2	U3
Clear the catcher to the	Move toward 1st base in	Move into working	Goes out on a
left. Read U3 going	foul territory to see BR	area on B Side.	NON-CATCHABLE
out.	touch of 1st base.		BALL.
Move toward 3 <sup>rd</sup> base in foul territory reading the ball as you travel down the line.  Glance back to see R3 touch at home.  Move into the 3 <sup>rd</sup> base cutout for any play at 3 <sup>rd</sup> .	Pause to read forward progress of BR.  When BR commits to 2nd, read movement of PU down the 3rd baseline, then move to point of the plate to set up for any play.  Responsible for: BR touch of 1 <sup>st</sup> ,	Responsible for: BR back into 1 <sup>st</sup> after release from U1, BR to 2nd, and BR back into 2 <sup>nd</sup> .  Must take any play at 1 <sup>st</sup> after U1 has gone to the plate.	Responsible for: Seeing ball fielded and thrown back into infield.  Stays out until the play has ended.
Responsible for:	BR back into 1, and		
R3 touch of home,	BR at the plate.		
BR to 3 <sup>rd</sup> , and BR back into 3 <sup>rd</sup> .			
DK Dack line 3.	Communicate to U2,		
Communicate to	"Going Home!"		
partners, "I've Got			
3rd!"			

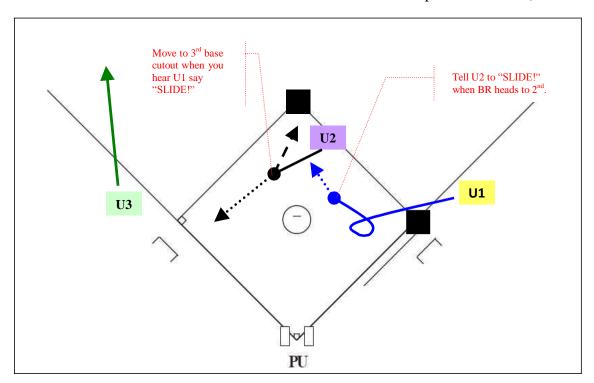


R1 & R2 Fly Ball to U1's AOR



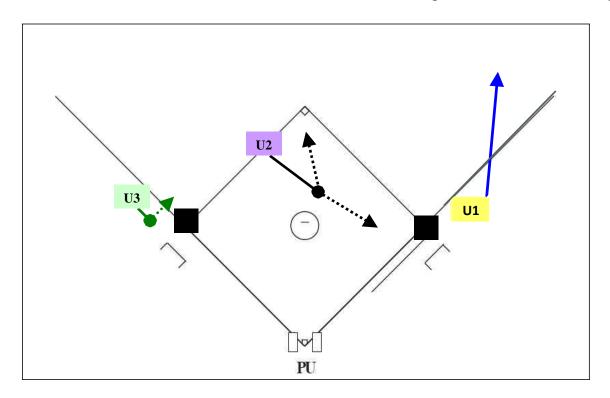
R1 & R2 LESS THAN 2 OUTS – CATCHABLE Fly Ball to U3's AOR ROTATION # 6

PU	U1	U2	U3
Clear the catcher to the	Move toward 1st base in	Step up, turn, and face	Goes out on the
left. Read U3 going	foul territory to see BR	the ball from the	CATCHABLE BALL.
out.	touch of 1st base.	working area on the B	
Move toward 3 <sup>rd</sup> base in foul territory reading the ball as you travel down the line.  Move into the 3 <sup>rd</sup> base cutout for any play at 3 <sup>rd</sup> .	Pause to read forward progress of BR.  When BR commits to 2nd, read movement of PU down the 3rd baseline, then move to point of the plate to set up for any play.	Responsible for: R2 tag up at 2 <sup>nd</sup> , R2 back into 2 <sup>nd</sup> , R1 to 2 <sup>nd</sup> , R1 back into 2 <sup>nd</sup> , If ball is not caught BR back into 1 <sup>st</sup> after	Responsible for: Catch/no catch call.  Must see ball fielded and thrown back to infield.  Stays out until the play has ended.
Responsible for:	Responsible for:	release from U1,	
R2 to 3 <sup>rd</sup> ,	R1 tag up at 1 <sup>st</sup> ,	BR to 2 <sup>nd</sup> , and BR back into 2 <sup>nd</sup> .	
R2 Back into 3 <sup>rd</sup> ,	R1 back into 1 <sup>st</sup> ,	DR Dack IIIO 2 .	
R1 to $3^{rd}$ ,	R1 back into 1, R2 at home,	Must take ony play et	
R1 back into 3 <sup>rd</sup> ,	BR touch of 1 <sup>st</sup> ,	Must take any play at 1 <sup>st</sup> after U1 has gone	
If ball is not caught	If ball is not caught	to the plate.	
BR to 3 <sup>rd</sup> , and	BR back into 1 <sup>st</sup> , and	to the plate.	
BR back into 3 <sup>rd</sup> .	BR at home		
Communicate to partners, "I've Got 3rd!"	Communicate to U2, "Going Home!"		



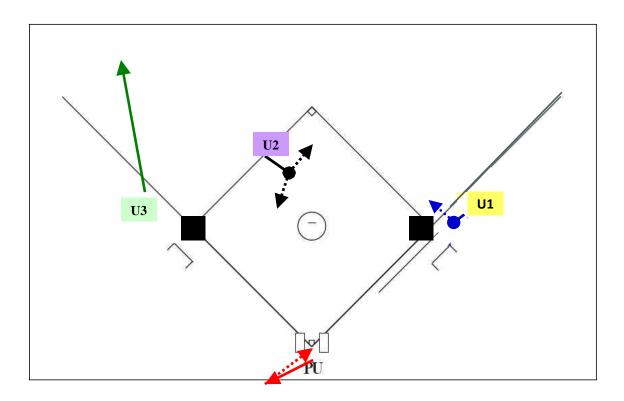
R1, R2 NON-CATCHABLE Fly Ball to U3's AOR SLIDE PLAY

PU	U1	U2	U3
Clear the catcher	Read U3 going out on a	Step up, turn, and face the ball	Goes out on a
to the left and	NON-CATCHABLE	from the working area on the C	NON-CATCHABLE
observe play from	ball.	Side.	ball.
Responsible for: R2 at home, R1 at home, and BR at home.	Pivot into area at 1 <sup>st</sup> base cut-out to see BR touch of 1 <sup>st</sup> .  When BR heads to 2 <sup>nd</sup> , communicate to U2 "SLIDE!"	Read U3 going out on a <b>NON-CATCHABLE</b> ball. You have all plays at 2 <sup>nd</sup> and 3 <sup>rd</sup> until told to "SLIDE" by U1.  If U1 communicates, "SLIDE", move to 3 <sup>rd</sup> base cutout for all plays at 3 <sup>rd</sup> .	Responsible for: Ball being fielded and thrown back into infield.  Stays out until the play has ended.
	You now have all calls at 2 <sup>nd</sup> base.	Responsible for: R2 back into 2 <sup>nd</sup> ,	
	Responsible for: R1 back into 1 <sup>st</sup> , BR touch of 1 <sup>st</sup> , BR back into 1 <sup>st</sup> , and After SLIDE BR to 2 <sup>nd</sup> , and BR back into 2 <sup>nd</sup> .	R2 to 3 <sup>rd</sup> , R1 to 2 <sup>nd</sup> , R1 to 2 <sup>nd</sup> , R1 back into 2 <sup>nd</sup> , R1 to 3 <sup>rd</sup> , and BR to 3 <sup>rd</sup> .  Note: You also have BR to 2 <sup>nd</sup> if U1 does NOT tell you to SLIDE!	



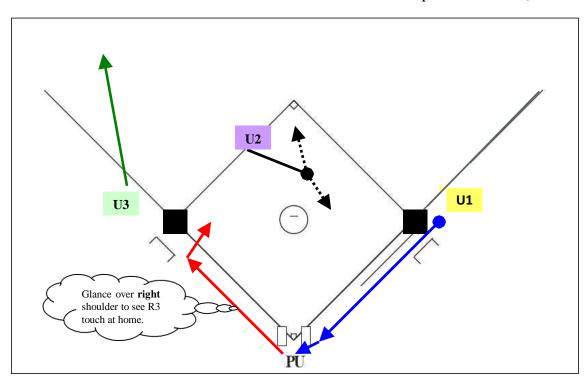
R1, R3 Fly Ball to U1's AOR

PU	U1	U2	U3
Clear the catcher to the	Goes out on the ball.	Step up, turn, and face	Move a 1-2 steps toward
left and observe play		the ball from the	3 <sup>rd</sup> base in foul territory
from foul territory.	Responsible for:	working area on the B	to line up tag up of R3
	Catch/no catch call.	Side.	with ball/fielder.
Responsible for:			
R3 at home,	Must see ball fielded	Responsible for:	Move 1-2 steps into fair
R1 at home, and	and thrown back to	R1 tag up at 1 <sup>st</sup> ,	territory for any play at
If ball is not caught	infield.	R1 back into 1 <sup>st</sup> ,	$3^{\rm rd}$ .
BR at home.		R1 to $2^{nd}$ ,	D 21.6
	Stays out until the	R1 back into 2 <sup>nd</sup> ,	Responsible for:
	play has ended.	If ball is not caught	R3 tag up at 3 <sup>rd</sup> ,
		BR touch of 1 <sup>st</sup> ,	R3 back into 3 <sup>rd</sup> ,
		BR back into 1 <sup>st</sup> ,	R1 to $3^{rd}$ ,
		BR to 2 <sup>nd</sup> , and	R1 back into 3 <sup>rd</sup> ,
		BR back into 2 <sup>nd</sup> .	If ball is not caught
			BR to 3 <sup>rd</sup> , and
			BR back into 3 <sup>rd</sup> .



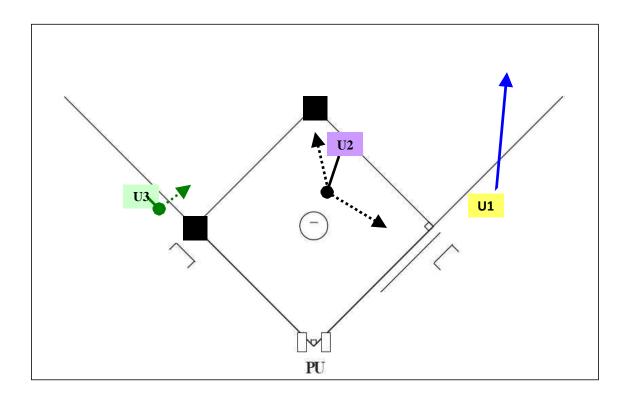
R1, R3 <u>CATCHABLE</u> Fly Ball to U3's AOR,

PU	U1	U2	U3
Clear the catcher to the left. Move deeper into	Move a 1-2 steps toward 1 <sup>st</sup> base in foul territory to line up to	Step up, turn, and face the ball from the	Goes out on CATCHABLE BALL.
foul territory to line up a possible tag up of R3 at 3 <sup>rd</sup> .	line up tag up of R1 with ball/fielder.	working area on the C Side.	Responsible for: Catch/no catch call.
Then move to the point of plate for any play that may develop at home.  Responsible for: R3 tag up at 3 <sup>rd</sup> , R3 at home, and R1 at home, and If ball is not caught BR at home	Then see BR touch of 1 <sup>st</sup> .  Move 1-2 steps into fair territory for any play at 1 <sup>st</sup> Responsible for: R1 tag up at 1 <sup>st</sup> , R1 back into 1 <sup>st</sup> , If ball is not caught BR touch of 1 <sup>st</sup> , and BR back into 1 <sup>st</sup> .	Responsible for: R3 back into 3 <sup>rd</sup> , R1 to 2 <sup>nd</sup> , R1 back into 2 <sup>nd</sup> , R1 to3 <sup>rd</sup> , and If ball is not caught BR to 3 <sup>rd</sup> .	Must see ball fielded and thrown back to infield.  Stays out until the play has ended.



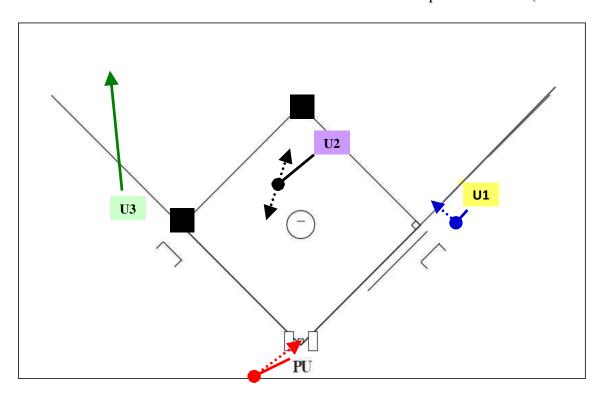
R1, R3 NON-CATCHABLE Fly Ball to U3's AOR, ROTATION # 7

PU	U1	U2	U3
Clear the catcher to the	Move toward 1st base	Step up, turn, and face	Goes out on a
left. Read U3 going	in foul territory to see	the ball from the	NON-CATCHABLE
out.	BR touch of 1st base.	working area on the B	BALL.
Move toward 3 <sup>rd</sup> base in foul territory reading the ball as you travel down the line.  Glance back to see R3 touch at home.  Move into the 3 <sup>rd</sup> base cutout for any play at 3 <sup>rd</sup> .  Responsible for: R3 touch of home, R1 to 3 <sup>rd</sup> , R1 back into 3 <sup>rd</sup> BR to 3 <sup>rd</sup> , and BR back into 3 <sup>rd</sup> .  Communicate to partners, "T've Got 3rd!"	Pause to read forward progress of BR.  When BR commits to 2nd, read movement of PU down the 3rd baseline, then move to point of the plate to set up for any play.  Responsible for: BR touch of 1 <sup>st,</sup> BR back into 1 <sup>st,</sup> R1 at home, and BR at the home.  Communicate to U2, "Going Home!"	Responsible for: R1 to 2 <sup>nd</sup> , R1 back into 2 <sup>nd</sup> , BR back into 1 <sup>st</sup> after release from U1, BR to 2 <sup>nd</sup> , and BR back into 2 <sup>nd</sup> .  Must take any play at 1 <sup>st</sup> after U1 has gone to the plate.	Responsible for: Seeing ball fielded and thrown back into infield.  Stays out until the play has ended.



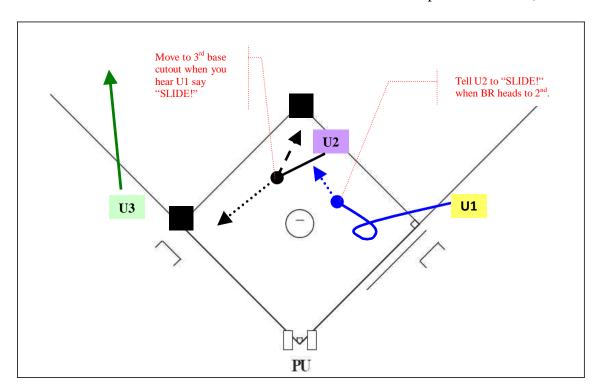
R2, R3 Fly Ball to U1's AOR

PU	U1	<b>U2</b>	<b>U3</b>
Clear the catcher to the	Goes out on the ball.	Step up, turn, and face	Move a 1-2 steps toward
left and observe play		the ball from the	3 <sup>rd</sup> base in foul territory
from foul territory.	<b>Responsible for:</b>	working area on the B	to line up tag up of R3
	Catch/no catch call.	Side.	with ball/fielder.
Responsible for:			35 10
R3 at home,	Must see ball fielded	Has tag up at 2 <sup>nd</sup> .	Move 1-2 steps into
R2 at home, and	and thrown back to		fair territory for any
BR at home.	infield.	Responsible for:	play at 3 <sup>rd</sup> .
		R2 tag up at 2 <sup>nd</sup> ,	
	Stays out until the	R2 back into 2 <sup>nd</sup> ,	Responsible for:
	play has ended.	If ball is not caught	R3 tag up at 3 <sup>rd</sup> ,
		BR touch of 1 <sup>st</sup> ,	R3 back into 3 <sup>rd</sup> ,
		BR back into 1 <sup>st</sup> ,	R2 to 3 <sup>rd</sup> ,
		BR to 2 <sup>nd</sup> , and	R2 back into 3 <sup>rd</sup> ,
		BR back into 2 <sup>nd</sup> .	If ball is not caught
			BR to 3 <sup>rd</sup> , and
			BR back into 3 <sup>rd</sup> .



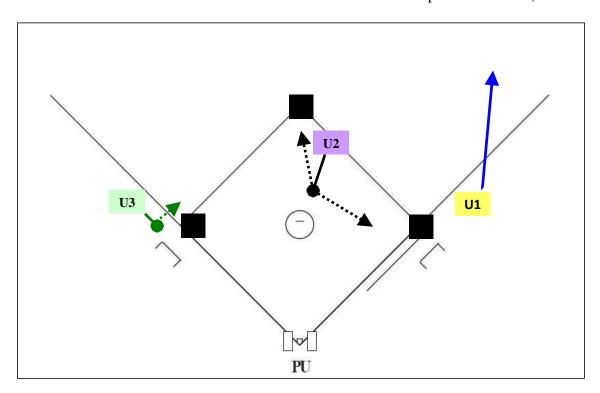
### R2, R3 <u>CATCHABLE</u> Fly Ball to U3's AOR

PU	U1	U2	U3
Clear the catcher to the	Move a 1-2 steps	Step up, turn, and face	Goes out on
left. Move deeper into	toward 1 <sup>st</sup> base in foul	the ball from the	CATCHABLE BALL.
foul territory to line up	territory to see BR	working area on the C	
a possible tag up of R3	touch of 1 <sup>st</sup> .	Side.	Responsible for:
at 3 <sup>rd</sup> .			Catch/no catch call.
	Move 1-2 steps into fair	Responsible for:	
Then move to the point	territory for any play at	R3 back into 3 <sup>rd</sup> ,	Must see ball fielded
of plate for any play	1 <sup>st</sup>	R2 tag up at 2nd,	and thrown back to
that may develop at		R2 back into 2 <sup>nd</sup> ,	infield.
home.	Responsible for:	R2 to 3 <sup>rd</sup> ,	
	If ball is not caught	R2 back into 3 <sup>rd</sup> ,	Stays out until the play
Responsible for:	BR touch of 1 <sup>st</sup> , and	If ball is not caught	has ended.
R3 tag up at 3 <sup>rd</sup> ,	BR back into 1 <sup>st</sup> .	BR to 2nd,	
R3 at home, and		BR back into 2nd,	
R2 at home, and		BR to 3rd, and	
If ball is not caught		BR back into 3rd	
BR at home			



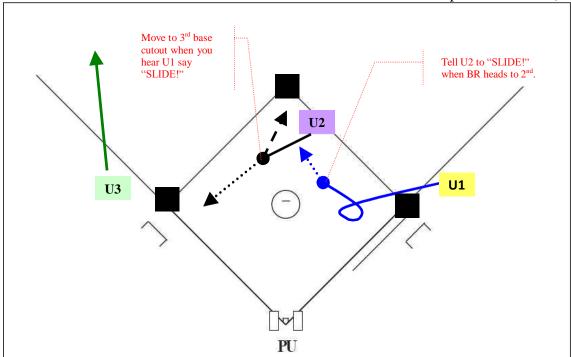
R2, R3 NON-CATCHABLE Fly Ball to U3's AOR, SLIDE PLAY

_	U1	IJ2	U3
PU Clear the catcher to the left and observe play from foul territory.  Responsible for: R3 at home, R2 at home, and BR at home.	Pivot into area at 1 <sup>st</sup> base cut-out to see BR touch of 1 <sup>st</sup> .  When BR heads to	Step up, turn, and face the ball from the working area on the C Side.  Read U3 going out on a NON-CATCHABLE ball. You have all plays at 2 <sup>nd</sup> and 3 <sup>rd</sup> until told to "SLIDE" by U1.	U3 Goes out on a NON-CATCHABLE ball.  Responsible for: Ball being fielded and thrown back into infield.
	2 <sup>nd</sup> , communicate to U2 "SLIDE!"  You now have all calls at 2 <sup>nd</sup> base.  Responsible for: BR touch of 1 <sup>st</sup> , BR back into 1 <sup>st</sup> , After SLIDE BR to 2 <sup>nd</sup> , and BR back into 2 <sup>nd</sup> .	If U1 communicates, "SLIDE", move to 3 <sup>rd</sup> base cutout for all plays at 3 <sup>rd</sup> .  Responsible for: R3 back into 3 <sup>rd</sup> , R2 back into 2 <sup>nd</sup> , R2 to 3 <sup>rd</sup> , R2 back into 3 <sup>rd</sup> , BR to 3 <sup>rd</sup> , and BR back into 3 <sup>rd</sup> .  Note: You also have BR to 2 <sup>nd</sup> if U1 does NOT tell you to SLIDE!	Stays out until the play has ended.



R1, R2, R3 Fly Ball to U1's AOR

PU	U1	U2	U3
Clear the catcher to the left and observe play from foul territory.  Responsible for: R3 at home, R2 at home, R1 at home, and If ball is not caught BR at home.	Goes out on the ball.  Responsible for: Catch/no catch call.  Must see ball fielded and thrown back to infield.  Stays out until the play has ended.	Step up, turn, and face the ball from the working area on the B Side.  Read U1 going out. You have all plays at 1 <sup>st</sup> and 2 <sup>nd</sup> .  Responsible for:  R2 tag up at 2 <sup>nd</sup> ,  R1 tag up at 1st,  R2 back into 2 <sup>nd</sup> ,  R1 to 2 <sup>nd</sup> ,  R1 to 2 <sup>nd</sup> ,  BR touch of 1 <sup>st</sup> ,  BR to 2 <sup>nd</sup> , and  BR back into 2 <sup>nd</sup> .	Move a 1-2 steps toward 3 <sup>rd</sup> base in foul territory to line up tag up of R3 with ball/fielder.  Move 1-2 steps into fair territory for any play at 3 <sup>rd</sup> .  Responsible for: R3 tag up at 3 <sup>rd</sup> , R3 back into 3 <sup>rd</sup> , R2 to 3 <sup>rd</sup> , R2 back into 3 <sup>rd</sup> , R1 to 3 <sup>rd</sup> , R1 back into 3 <sup>rd</sup> , R6 back into 3 <sup>rd</sup> , R7 ball is not caught R8 to 3 <sup>rd</sup> , and R8 back into 3 <sup>rd</sup> .
		Bre odek into 2	



R1, R2, R3 NON-CATCHABLE Fly Ball to U3's AOR SLIDE PLAY

PU	U1	U2	U3
Clear the catcher	Read U3 going out on a	Step up, turn, and face the ball	Goes out on a
to the left and	NON-CATCHABLE	from the working area on the C	NON-CATCHABLE
observe play from	ball	Side.	ball.
foul territory.			
	Pivot into area at 1 <sup>st</sup>	Read U3 going out on a NON-	Responsible for:
Responsible for:	base cut-out to see	CATCHABLE ball. You have	Ball being fielded
R3 at home,	BR touch of 1 <sup>st</sup> .	all plays at 2 <sup>nd</sup> and 3 <sup>rd</sup> until told	and thrown back into
R2 at home,		to "SLIDE" by U1.	infield.
R1 at home, and	When BR heads to		
BR at home.	2 <sup>nd</sup> , communicate to	If U1 communicates, "SLIDE",	Stays out until the
	U2 "SLIDE!"	move to 3 <sup>rd</sup> base cutout for all	play has ended.
		plays at 3 <sup>rd</sup> .	
	You now have all calls	Responsible for:	
	at 2 <sup>nd</sup> base.		
		R2 to 3rd,	
	Responsible for:	R2 back into 3rd,	
	BR touch of 1 <sup>st</sup> ,	R1 to 2nd,	
	BR back into 1 <sup>st</sup> ,	R1 back into 2nd,	
	After SLIDE	R1 to 3rd, R1 back into 3rd,	
	BR to 2 <sup>nd</sup> , and	·	
	BR back into 2 <sup>nd</sup> .	BR to 3rd, and BR back into 3rd.	
		DK Dack IIIO 310.	
		<b>Note:</b> You also have BR to 2 <sup>nd</sup> if	
		U1 does NOT tell you to SLIDE!	
		OT does NOT lett you to SLIDE!	

## **AND THAT'S HOW EASY IT IS!!**